

Summary

Hello! I am a student at The Game Assembly studying to become a Technical Artist in the gaming industry. I enjoy the challenge of finding the solution to all kinds of problems and optimizing workflows. During my free-time I enjoy creating music, playing games and spending time with my peers.

Education

The Game Assembly

Sep 2025-current

Higher Vocational Degree - Technical Art

Intensive, practice-driven training in technical art with a strong focus on real-world game development. Gained specialized expertise in VFX production, shader development, and tool scripting, working primarily with non-proprietary game engines. Created adaptable technical solutions designed to function across multiple development platforms.

Blekinge Teknisk Högskola (BTH)

Sep 2020-current

Bachelor programme - Technical Art

Academic education with focus on the development and optimisation of video games. The courses balanced graphics knowledge with advanced creation and optimisation of non-proprietary game engines and tools.

University of Skövde

Sep 2022 - Oct 2022

Industrial Robotics and RobotStudio - Course

Completed a remote course in industrial robotics using RobotStudio and basic PLC programming

NTI Gymnasiet

Sep 2016 - 2019

Information and Media Technology - Game & Software Development

My highschool education set the foundation of both artistic and programming fundamentals.

Skills

Unreal Engine
Unity
Maya
Blender
Houdini
Substance 3D Designer
EmberGen
Perforce
Git

C++
C#
Python
Pymel
Mel
HLSL

Work Experience

Saint-Gobain Sekurit

May 2025 - Sep 2025

Industrial Maintenance Mechanic - Eslöv, Sweden

During my time at Saint-Gobain Sekurit, I worked as a three-shift maintenance mechanic ensuring that all machinery worked without flaw. This experience taught me about how to work under high stress when alone aswell as communicating with others.

BorgWarner

June-Sep 2022/2023/2024

Industrial Maintenance Technician - Landskrona, Sweden

Worked fulltime over several summers managing inventory, ordering equipment and maintaining factory machinery.

Languages

- English - Native
- Swedish - Fluent